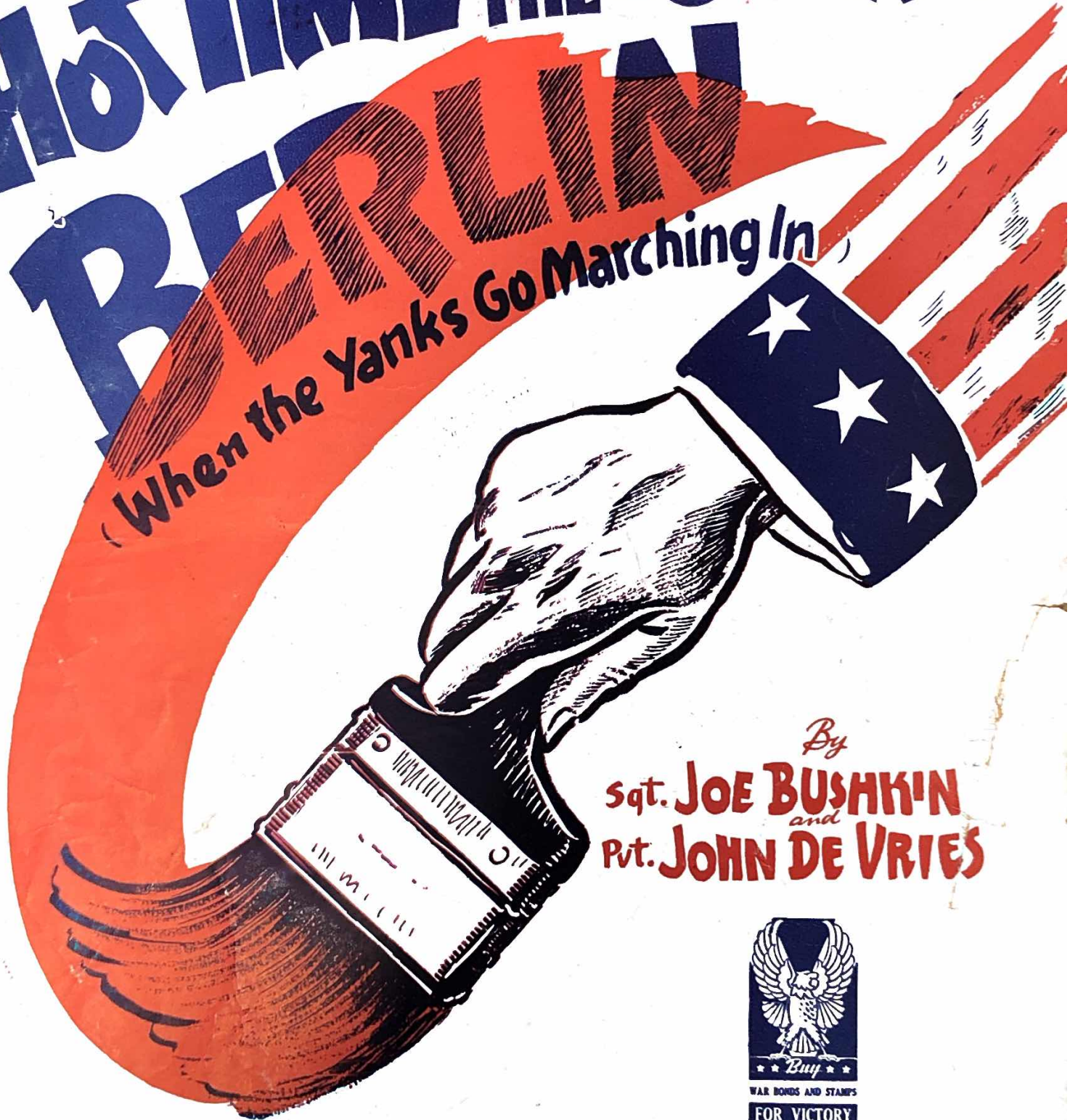


(There'll Be A)

HOT TIME IN THE TOWN OF BEEHIVE

(When the Yanks Go Marching In)



By
Sgt. JOE BUSHKIN
and
Pvt. JOHN DE VRIES



BARTON MUSIC CORP.
1619 Broadway
New York 19, N. Y.

Barkley

Made
in
U.S.A.

(There'll Be A)

Hot Time In The Town Of Berlin

When The Yanks Go Marching In

By
JOE BUSHKIN
JOHN DE VRIES



Moderato

Piano introduction musical notation in G major, 4/4 time, marked Moderato. The piece begins with a series of chords and melodic lines in both hands.

Voice

There'll be a HOT TIME IN THE TOWN OF BER-LIN, - When the Yanks go march-ing in -

Accompanying piano notation for the first vocal line, including chord diagrams for F, E, F, E, F, F7, Bb, and Bbm6.

I wan-na be there boy - and spread some joy - When they take old Ber - lin
Oh what a Jub-i - lee - there's gon - na be -

Accompanying piano notation for the second vocal line, including chord diagrams for F, F7, Bb, Bbm6, F, Eb7, D7, and G7.

Tacet

There'll be a HOT TIME IN THE TOWN OF BER-LIN, When the Brook-lyn boys be-gin -

Accompanying piano notation for the third vocal line, including chord diagrams for C7, F, E, F, E, F, F7, Bb, and Bbm6.

To take the joint a - part - and tear it down When they take old Ber - lin -

Accompanying piano notation for the fourth vocal line, including chord diagrams for F, F7, Bb, Bbm6, F, Eb7, D7, G7, Gm7, and C7.

F Cdim Gm Cdim Gm6 Cdim Tacet
 They're gon-na start a row_ and show them how_ We paint the town back in
 We paint the town back in

D7 Gm Dm7 G7 Dm7 G7
 Ko - ko - mo_ They're gon - na take a hike_ through Hit - ler's Reich, And
 Mich - i - gan_ They're gon - na take a hike_ through Hit - ler's Reich, And

Gm Cdim Gm6 Cdim Gm Db7 C7 Tacet F E F
 change the "Heil" to "What-cha know Joe" } There'll be a HOT TIME IN THE
 change the "Heil" to "Gim - me some skin" }

F F7 Bb Bbm6 A7 F7 Bb Ddim
 TOWN OF BER-LIN, When the Yanks go marching in_ You could nev-er keep 'em hap-py

F Eb7+ D7 Gm7 Bbm6 C7 1. F6 Db9 C9 Tacet 2. F6
 down on the farm After they take Ber-lin._ There'll be a